Sawyer Bisson

sawyerbissonsounddesign@gmail.com
https://sawyerbisson.wixstudio.io/sbsd
305-731-7831 / Savannah, GA

Audio Engineer / Sound Designer [Demo Reel]

Profile: I love puzzles. Puzzles, problems, hardships, all of these issues have solutions, and the chase for the answer is what I love about puzzles. This mindset makes me a passionate worker in my field, utilizing any new technology I can to aid my quest of creating an immersive experience for the audience.

Selected Projects

Sandsailors - Animation **-** (Sound Supervisor / Re-recording Mixer)
Present

Inkwashed! - Animation **-** The Rookies Draft Selection '25 (Supervising Sound Editor / Re-recording Mixer)
2025

Levi's Bedtime Story - Student VR Game **-** The Rookies Awards GOTY (People's Choice, Highly Commended) '24 (Sound Designer)
2024

Monster in the Dark - Student Animation **-** The Rookies Draft Selection '25 (ADR Engineer)
2024

Above the Clouds - Student Animation **-** The Rookies Draft Selection '24 (Sound Designer)
2025

The Play That Goes Wrong **-** SCAD Theatrical Production **-** (Audio Assistant)
2023

Work Experience

A Mosquito in the Ear - Feature Film **-** (Foley Artist)
2024

Immortal Cinema - Assistant Film / Sound Editor Internship
2025

Publix Super Markets Inc. - Cashier / Customer Service Associate
2018 / 2021

Skills

- Sound Design
- Implementation
- Visual Scripting
- Music Editing
- Video Editing
- Surround Mixing
- Stereo Mixing
- Audio Engineering
- Mix Tech
- Communication

Software / Hardware

- Pro Tools - Cert.
- Wwise
- Unreal Engine 4/5
- Reaper
- Avid S6
- Premiere Pro
- Dolby Atmos - Cert.
- FMOD
- Unity
- Source Control (Plastic, P4)
- Microsoft Office Suite - Cert.
- Adobe Suite - Cert.

Education

Savannah College of Art and Design
B.F.A Sound Design, Minor in Film / Television (4.0 GPA)
2022 / 2026

Affiliations

- Motion Picture Sound Editor's Guild (Student Member)
- Audio Engineering Society
- Game Audio Experience Club
- Professional Audio Student Organization